

Indoor Range Fact Sheet

CURRENT RANGE

- built in 1975; backstop replaced in 1997.
- 6 shooter lanes
- altered lighting (none, low and flashing)
- Moving/rotating targets on an electrical system that frequently fails
- Small armorer area
- Small storage area
- Very small cleaning area for officers
- Expect to vacate PSB annex within two years
- Recent problems with HVAC system caused the range to be shut down and qualification to be delayed
- Move & turn option is not working
- One target turning system has mystery electrical problem (no known fix)
- Due to lack of lanes, one department shoot takes an entire month to complete
- No scenario based training due to lack of space
- No cover or movement training due to lack of space
- No lateral movement
- No rifle training due to length of range and backstop limitations
- Equipment is so antiquated that it cannot be replaced

PROPOSED RANGE

- should be constructed before SPPD vacates PSB annex
- cost est, per 25 minimum yard shooting position is \$60-\$70K (includes all range equipment, installation, complete range ventilation system with all controls
- recommended shooting positions for agency of SPPD's size is 12-20.
- should include 2 running man spaces across the back or front of the turning targets
- air controlled target moving system
- 2 ranges would allow for multiple shoots to occur simultaneously and increase revenue via PDI courses and use of the range by outside agencies (without restricting SPPD use).
- DEA, ATF, FBI, IRS and Maplewood PD have expressed a desire to contract for use of an SPPD range if and when we are able to accommodate them.
- SPPD PDI has the ability to generate \$1000/day or \$100-150 per day per shooter (or more).

WHY NOT USE THE RCSO RANGE?

- COST - \$8.00 per officer per shoot (for qualifications, re-shoots and training).
- Complaints from other agencies that the SPPD occupied too much time at the range (due to the large number of shooters)
- Lack of accommodations for recruit classes
- Lack of flexibility of training